Ana Baltaretu

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EXPERIENCE

Software Develoment Engineer Jun 2021 - Sept 2021 Amazon Web Services (AWS) Berlin, Germany

Worked as an intern in the SageMaker Autopilot team at AWS, which deals with automating machine learning pipeline tasks to streamline model building, training, and deployment.

Performance benchmarking AWS-Lambda microservice

- Numerically evaluated cold and warm start latencies, leading to the adoption of AWS-Lambda for the service.
- Automated performance testing with Python and Docker, delivering detailed reports on impact.

SCRUM and Agile Practices

- Participated in SCRUM ceremonies, including sprint planning and retrospectives.
- Acted as Scrum Master, enhancing team communication and sprint outcomes.

Teaching Assistant

Aug 2020 - Jun 2025

Delft University of Technology

Delft, Netherlands

Worked closely with teaching staff to organize courses, assist students during lab sessions, and provide feedback on assignments.

Head TA for Computer Organisation (CO) & Computer Networks

- Managed 30-40 TAs across multiple courses, making decisions on assignment design and course improvements.
- Developed exam questions, participated in evaluations, and created self-study materials for CO on logic circuits, I/O, caching, and pipelining.

Head TA for Software Engineering Methods (SEM) & OOPP

- Created Python scripts that ran weekly through the Gitlab pipeline to monitor student progress and improve consistency in the TA feedback.
- Resolved group conflicts and mitigated issues in task division, communication, and SCRUM practices.
- Transformed SEM into an assignment-focused course with materials on requirements engineering, teamwork, and sustainable software.

TA for Project Courses

- Supervised groups of 2-6 students for projects in software development, computer vision, and image processing.
- Guided students on scope management, feasibility, and client interactions, providing suggestions for project improvements and constructive feedback to address mistakes.

PAPERS

EV-Mask-RCNN: Instance Segmentation in Event-based Videos



- Applied deep learning techniques (Mask R-CNN) for instance segmentation on Dynamic Vision Sensor (DVS) data.
- Processed event-based inputs from the N-MNIST dataset into RGB-D images, and achieved promising results.

EDUCATION

Master of Computer Science TU Delft Delft, Netherlands 2022-2025

Bachelor of Computer Science & TU Delft Engineering 2019-2022

Delft, Netherlands

PROJECTS

Software Architect @ Thuisbeclone

Designed and implemented a scalable microservices architecture using Domain-Driven Design for a food delivery application.

- Led stakeholder analysis, requirements engineering, and general team organization and planning.
- Integrated Kafka for asynchronous communication, improving fault tolerance and scalability.
- Addressed ethical considerations and conducted performance testing to optimize for high-demand.

Plagiarism Detection System

Developed a plagiarism detection system with Spring Boot and Thymeleaf, used design patterns for the integration of custom algorithms and data sources.

- Enabled asynchronous processing for efficient, scalable plagiarism checks.
- Enhanced review process with automatic/manual highlighting of suspicious content.
- Refined functionality and usability through user surveys and testing sessions.

Release Engineer & Sentiment Analysis

Sentiment analysis project of restaurant reviews through natural language processing toolkit.

- Deployed scalable microservices with Docker and Kubernetes, and GitHub Actions pipeline.
- Set-up Prometheus and Grafana to monitor metrics.
- Used Swagger to provide clear API documentation.

ACHIEVEMENTS

- Qualified and participated to NWERC 2020
- Bronze medal at the national stage of the Romanian Computer Science Olympiad 2017
- Think Award at the Regional Stage of the First Tech Challenge Robotics Competition 2019

LANGUAGES

- Romanian (Native)
- English (Native)